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Leveraging the power of Unity
and its developers community
to create high quality multi
platform games

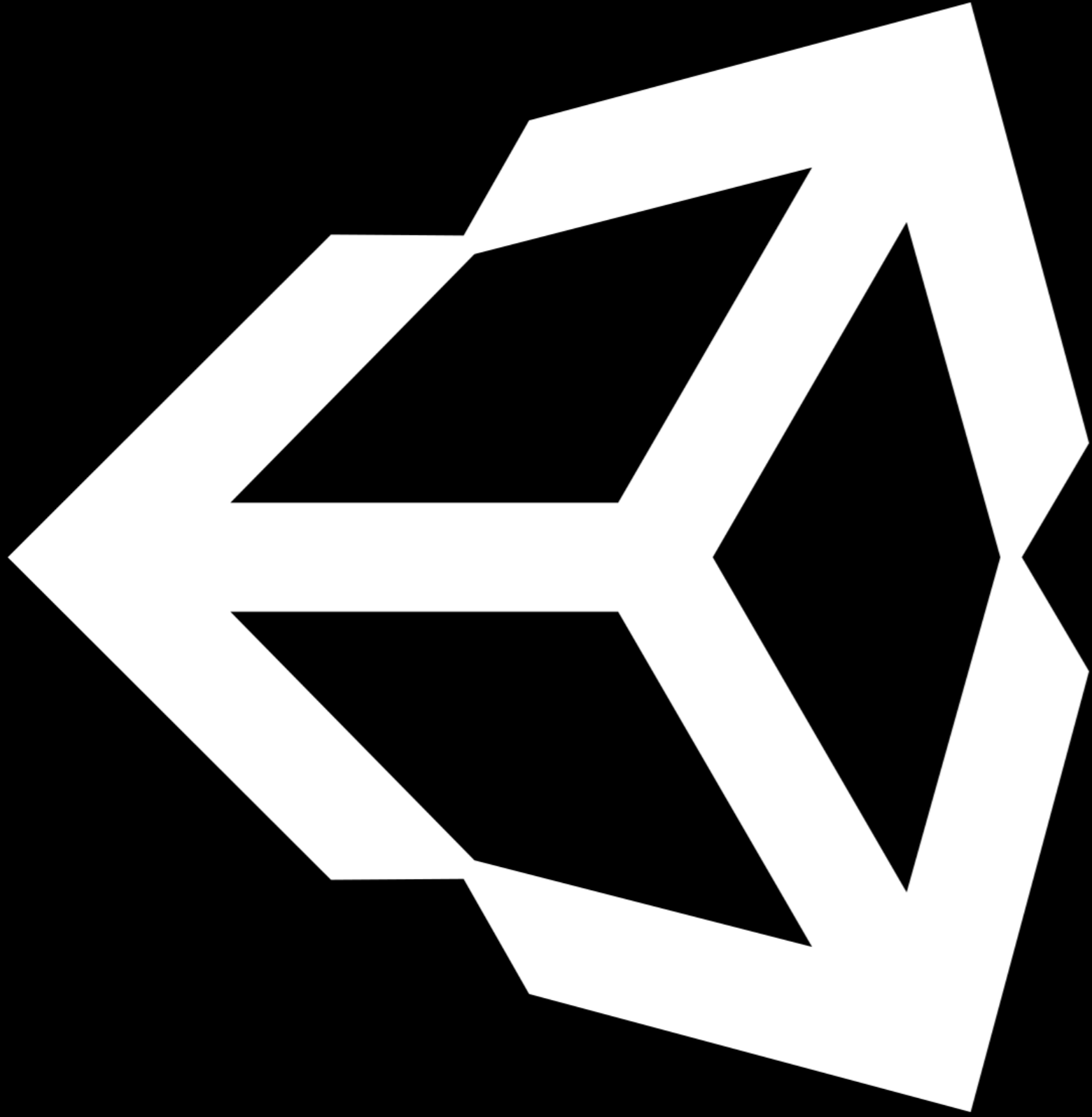
What is Unity?

Unity & Steam :-)

Unity & AAA!

Q&A

What is Unity?



A solution to create



iOS



PS3



XBOX 360



Windows Phone



BlackBerry 10

Wii U

PS4

PS VITA



PlayStation Mobile



XBOX ONE

DEUS EX
THE FALL

KENTUCKY
ROUTE
ZERO

MAX
The Curse of
Brotherhood

SPACE HULK

Beatbuddy
State of the Guardians

MUSEUM OF THE
MICROSTAR

LITTLE DEW

THE
SUPERNAUTS

DRAGONS
OF ELANTHIA

STICK IT
TO THE MAN!

STRATA

SOLSTICE
ARENA

ASSAULT ANDROID
CACTUS

ПОЕЗД

FIGHTBACK

SATELLITE
REIGN

DEUS EX

KENTUCKY ROUTE ZERO

MAX The Curse of Brotherhood

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MUSEUM OF THE MICROSTAR

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SOLSTICE ARENA

ASSAULT ANDROID CACTUS

ПОЕЗД

FIGHTBACK

REIGN

DREAMFALL CHAPTERS

ENERGY HOOK

LOVERS IN A DANGEROUS SPACETIME

SCROLLS

YEAR WALK

MOMONGA Pinball Adventures

SON of NOR



PRO FOOTBALL

LEGENDS OF AETHERUS



SLENDER THE ARRIVAL

DEAD ARRIVAL 2

LEVAMP

ROBOT RISING

DungeonLand

IMPOSSIBLE ROAD

LEVIATHAN WARSHIPS

TEMPLE RUN 2

B BALLISTIC

BAD PIGGIES

CITIES in MOTION 2

LEGEND of DUNGEON

PULSE



GUNS OF ICARUS ONLINE

KNOCK-KNOCK! ready or not, here I come.

FESTIVAL OF MAGIC

RACE THE SUN



FRACT OSC

WASTELAND 2

ENDLESS SPACE

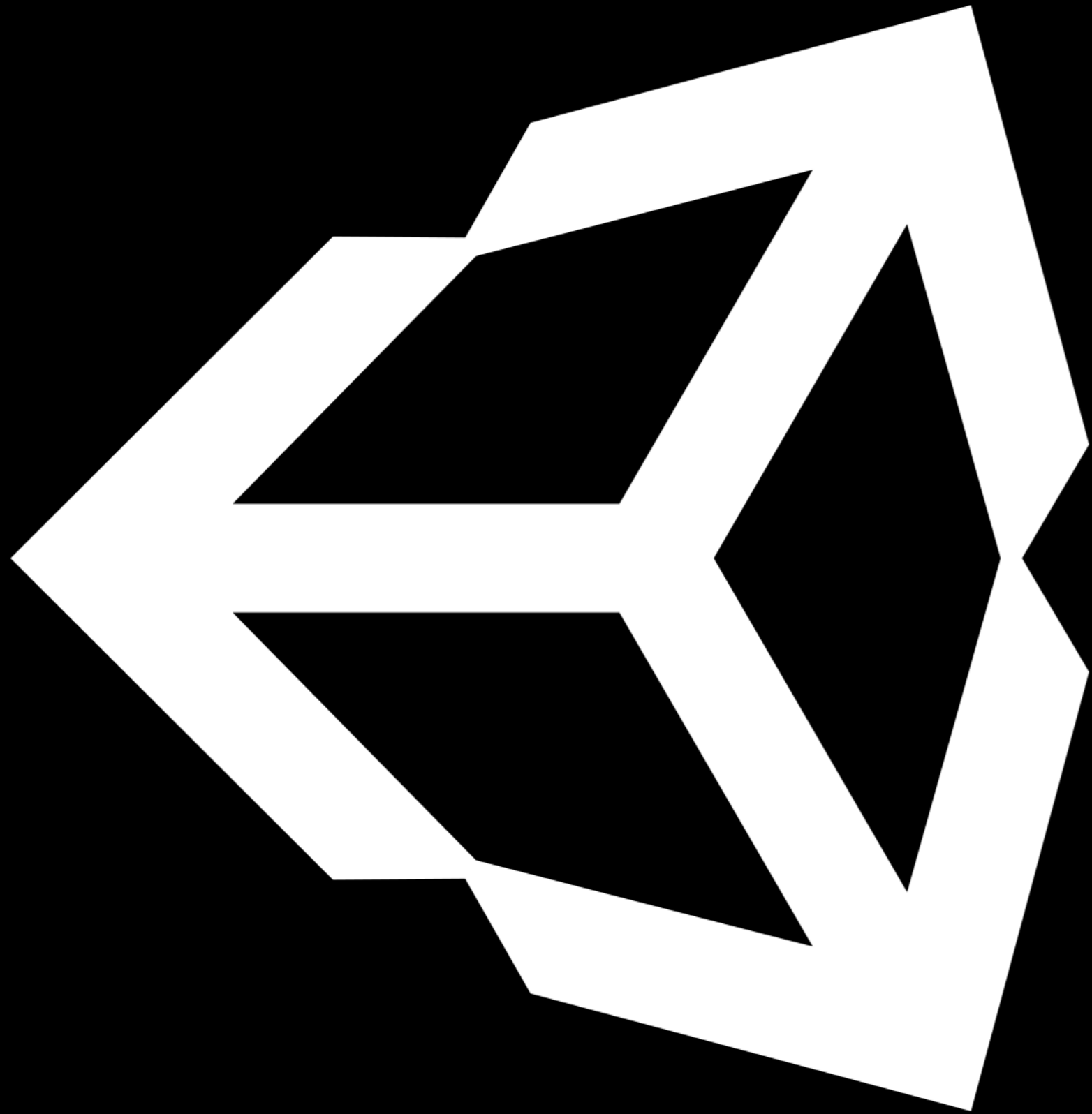
EXPEDITIONS CONQUISTADOR

Oliver & Spike

THE SWINDLE A STEAMPUNK CYBERPUNK CAPER



KRAUTSCAPE



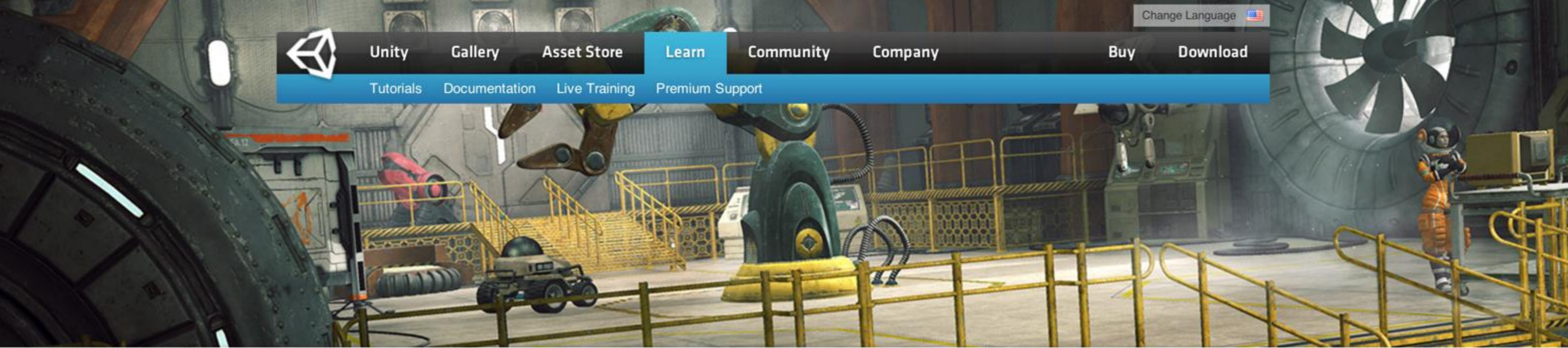
Community

2,000,000 developers

400,000 monthly active

5,000,000 hours of creation





Learn with Unity

Here at Unity our mission is to democratize game development. If you've arrived at this page you've likely already downloaded our Editor, and want to learn all the skills you need to make great games and interactive content.

We know the importance of ensuring that you are supported in this, so on these pages we aim to provide you with documentation, tutorials and high quality assets to inspire and educate you.



Tutorials

Video and article based tutorial modules with an array of topics and knowledge levels, plus larger game projects to work through and download.

[Start Learning](#)

Documentation

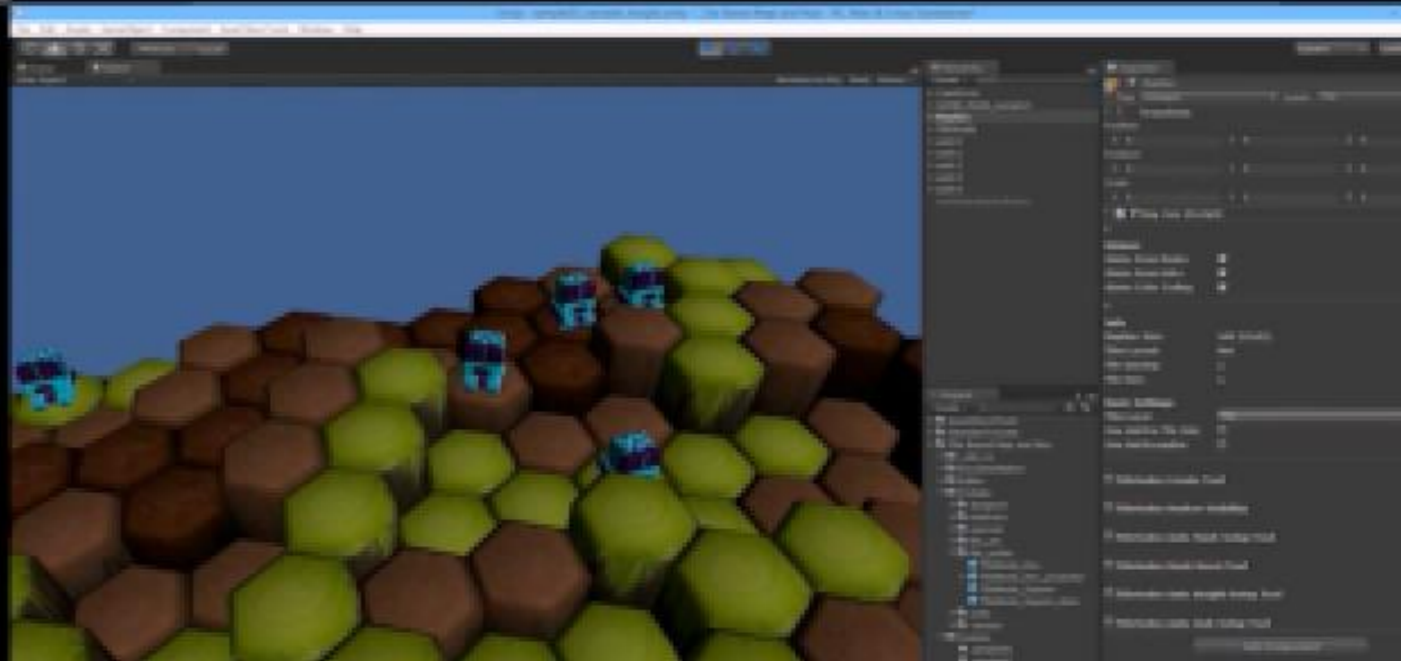
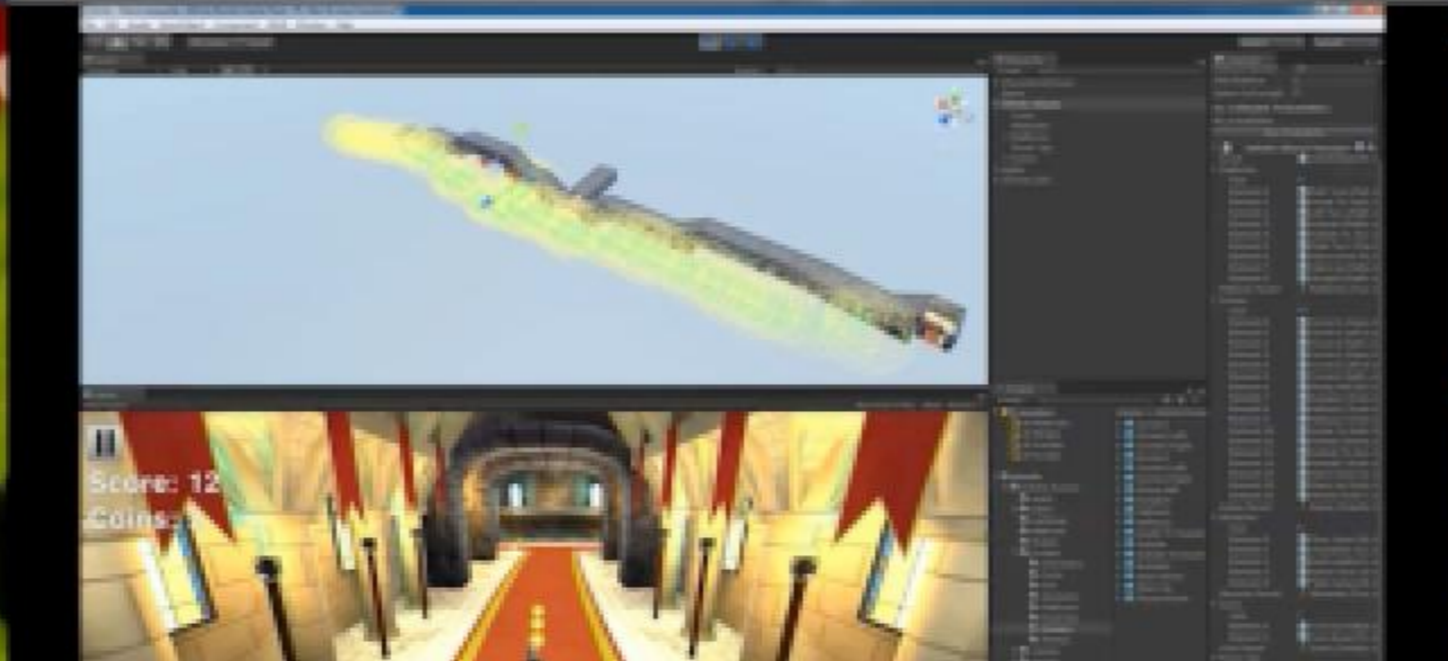
Read the written Manual, explore Unity's Component reference and browse the Scripting API to get a complete overview of everything inside Unity.

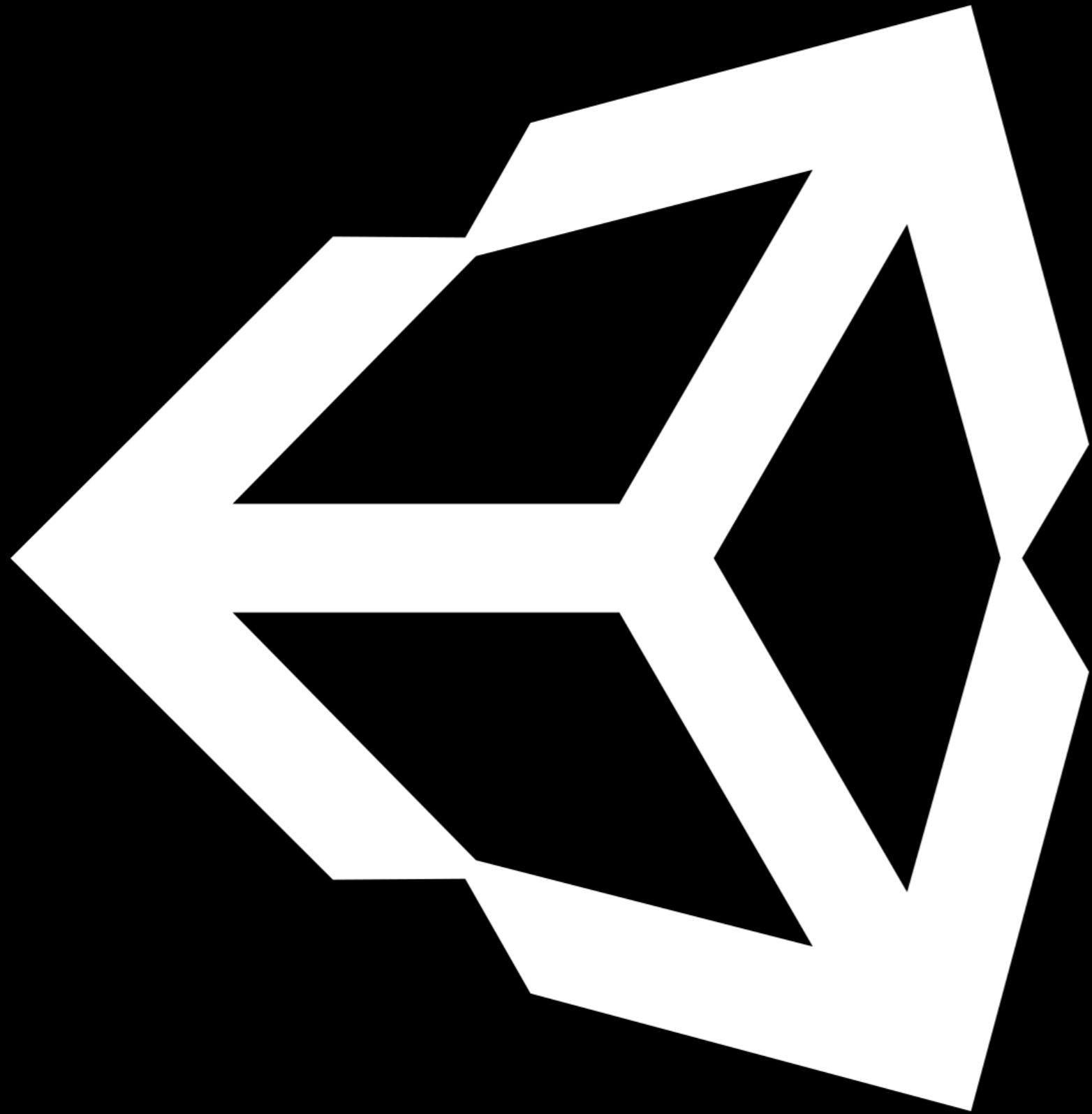
[Read the Documentation](#)

Community

Get help from experienced Unity users. Our forums and Answers offer a wealth of solutions to problems. Our feedback area allows you to help shape Unity.

[Join the Discussion](#)





Asset Store

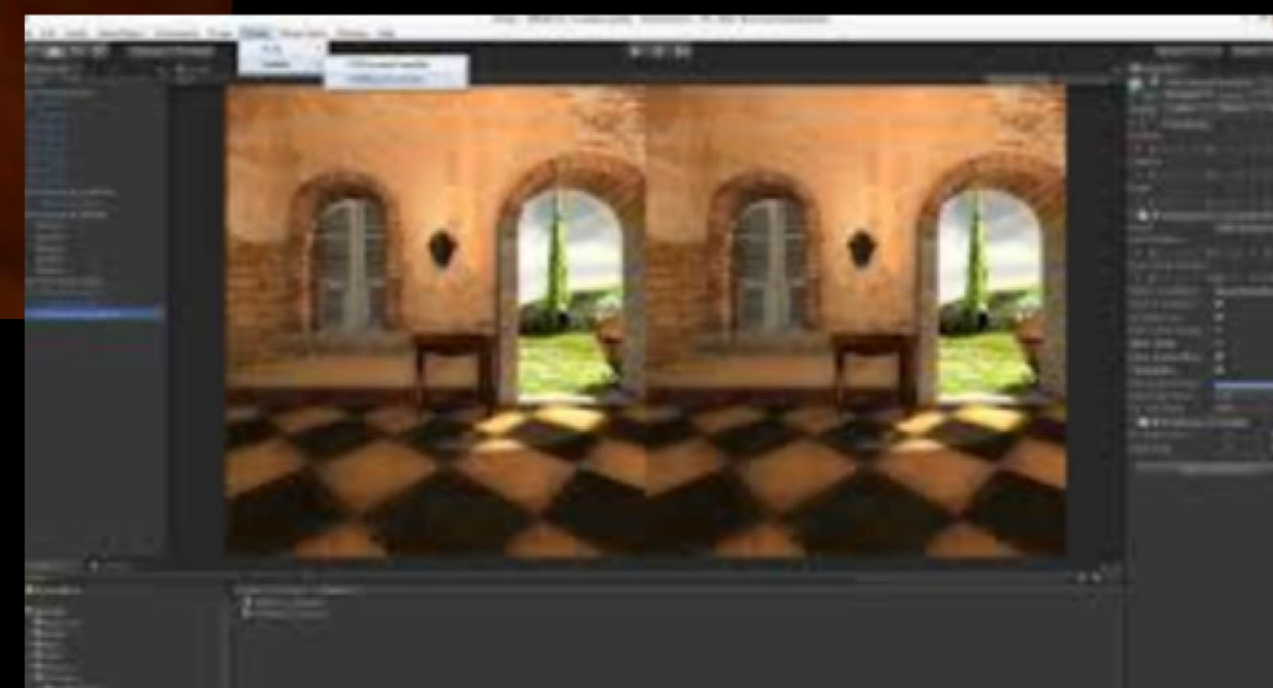
500,000 customers

10000 packages

Top sellers!









Nearly all genres, sizes, platforms

Over 80 funded Unity projects

#1 & #2 most funded

Over \$27,000,000

Unity & Steam

Made with Unity on Steam



Gone Home

Community Hub



June 7th, 1995. 1:15 AM You arrive home after a year abroad. You expect your family to greet you, but the house is empty. Something's not right. Where is everyone? And what's happened here? Unravel the mystery for yourself in *Gone Home*, a story exploration game from The Fullbright Company.

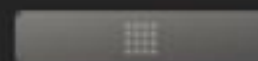
Genre: **Adventure, Indie**

Release Date: Aug 15, 2013

[View all 10 screenshots](#)



[Watch all 2 trailers](#)



AaaaaAAaaaAAAaaAAAAaAAAAA!!! for the Awesome

Community Hub



Now includes Aaaaaculus! mode with native Oculus Rift support for PC, Mac, and Linux by your buddies over at Owlchemy Labs! :)

AaaaaAAaaaAAAaaAAAAaAAAAA!!! for the Awesome is a semi-sequel to Dejobaan's award-winning 2009 title, AaaaaAAaaaAAAaaAAAAaAAAAA!!! -- A Reckless Disregard for Gravity

Genre: Action, Indie, Sports
 Release Date: Nov 23, 2011



[View all 12 screenshots](#) 

[Watch HD video](#) 

ES Endless Space

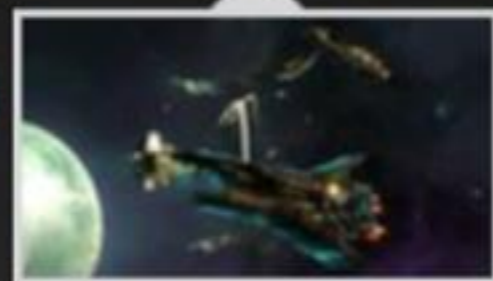
Community Hub



This galaxy is ancient, and its first intelligent life was the civilization we call the Endless. Long before our eyes gazed upon the stars they flew between them, though all that remains of this people is what we call Dust. A substance found scattered or in forgotten temples, it once gave powers to admirals and galactic governors.

Genre: Indie, Strategy

Release Date: Jul 4, 2012



[View all 8 screenshots](#)



[Watch all 2 trailers](#)





From the award winning studio that brought you Ravensword: The Fallen King and Aralon: Sword and Shadow, comes Ravensword: Shadowlands. After the fall of Ravengard, the world descended into chaos. The Kingdom of Tyreas stood alone against a sea of dark elven invaders. The Ravensword was lost, and the dark times began.

Genre: Action, Adventure, Indie, RPG

Release Date: Dec 6, 2013



[View all 6 screenshots](#)



[Watch HD video](#)





The only aim in Rust is to survive. To do this you will need to overcome struggles such as hunger, thirst and cold. Build a fire. Build a shelter. Kill animals for meat. Protect yourself from other players. Create alliances with other players and together form a town. Whatever it takes to survive.

Genre: Adventure, Early Access, Indie, RPG

Release Date: Dec 11, 2013

[View all 9 screenshots](#)



[Watch HD video](#)





Grab a G-Lifter - your new best friend! Use it to change gravity at will, manipulate the environment, and throw huge crates at your enemies. Join the amazing exploits of astro-miner John Rochard and embark on a gravity-bending journey across the Solar System!

Genre: Action, Indie, Casual

Release Date: Nov 15, 2011



[View all 10 screenshots](#)



[Watch all 2 trailers](#)



Unity & Steam

Made with Unity on Steam - Stats

Greenlit games:

Candle

Lacuna Passage

Monochroma

Superhot

Syder Arcade

World of Diving

Unity & Steam

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World of Diving

Rimworld

The Sparkle 2: Evo

Universum: War Front

Elder Sign: Omens

The Fall

Fester Mudd: Curse of the Gold

FOTONICA

Hot Tin Roof

J.U.L.I.A. Enhanced Edition

Montague's Mount

Ravensword: Shadowlands

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Rimworld

The Sparkle 2: Evo

Universum: War Front

Cannons Lasers Rockets

Cornerstone: The Song of Tyrin

Dead Sky

The Mandate

Tom vs. the Armies of Hell

Elder Sign: Omens

The Fall

Fester Mudd: Curse of the Gold

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Montague's Mount

Ravensword: Shadowlands

A Mass of Dead

After Reset

Ballpoint Universe

Beast Boxing Turbo

Survivor Squad

Zigfrak

Zombeer

Festival of Magic

Flowstorm

GoD Factory: Wingmen

Luminesca

Magicite

Parallax

Particulars

Private Infiltrator

Pulse

Purge

Race to Mars

Rollers of the Realm

Two Brothers

Worlds of Magic

Candle	Cornerstone: The Song of Tyrim	FootLOL: Epic Fail League	SPACECOM
Lacuna Passage	Dead Sky	Girls Like Robots	The Girl and the Robot
Monochroma	Festival of Magic	Guerrilla Bob	Turbo Dismount
Superhot	Flowstorm	Guns 'n' Zombies	Unearthed: Trail of Ibn Battuta
Syder Arcade	GoD Factory: Wingmen	GUTS	WazHack
World of Diving	Luminesca	High Strangeness	Astral Terra
Confirmed Unity titles:	Magicite	Ichi	Astrobase Command
Elder Sign: Omens	Parallax	Interference	Crying is not Enough
The Fall	Particulars	Krautscap	Farm for your Life
Fester Mudd: Curse of the Gold	Private Infiltrator	Light	From the Depths
FOTONICA	Pulse	Major Mayhem	Hand of Fate
Hot Tin Roof	Purge	Modulate	Interplanetary
J.U.L.I.A. Enhanced Edition	Race to Mars	Muffin Knight	Ku: Shroud of the Morrigan
Montague's Mount	Rollers of the Realm	Of Light & Shadow	Spark Rising
Ravensword: Shadowlands	Survivor Squad	Paper Sorcerer	Spate
Rimworld	The Mandate	Pixel Piracy	Steam Squad
The Sparkle 2: Evo	Tom vs. the Armies of Hell	Probably Archery	Subject 9
Universum: War Front	Two Brothers	Saturday Morning RPG	Tangiers
A Mass of Dead	Worlds of Magic	Scraps	The Note
After Reset	Zigfrak	Skyjacker	Dex
Ballpoint Universe	Zombeer	Dragons and Titans	Deathfire: Ruins of Net
Beast Boxing Turbo	99 Levels to Hell	Cannons Lasers Rockets	Montague's Mount hermore

Unity & Steam

Made with Unity on Steam - Stats

Greenlight games:

We estimate ~30% of greenlight games are made with Unity

Unity & Steam

Made with Unity on Steam - Stats

Category: Scripting/Integration

Publisher: Ludosity

Rating: ★★★★★ (14)

Price: Free

Download



Ludosity's Steamworks Wrapper is a fully managed .Net wrapper of Valve's Steamworks API.

This wrapper works with Windows, Mac and Linux versions of Steam and Unity.

This is the Lite version of the wrapper. It is limited to only the Stats parts of the API, but can be used commercially free of charge.

The full version of this wrapper has been used to successfully deploy several Steam-games and is recommended by Valve.

PLEASE NOTE: REQUIRES UNITY PRO AND ACCESS TO THE STEAMWORKS SDK.

Ludosity's

Steamworks

Wrapper Lite

Fully managed .NET wrapper
for Steamworks API

Unity & Linux - Steam OS

Cost:

Linux is included in Unity Free and Unity Pro with no extra cost

Requirements:

Distros: Ubuntu 10.10+ with HW accl drivers
(Running on many other distros without support)

References:

[Unity Blog Post](#)

[Unite 2012 Presentation](#)

Unity & AAA

Example and tools

Questions?

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